

Title

The Picasso Game

Source

Method presented during the International Trainers Laboratory, October 2001, by Tony Geudens (Belgium). For further information on the International Trainers Laboratory, please contact IJAB e.V., Kerstin Giebel, Heussallee 30, D-53113 Bonn, Tel.: 0228/9506223, Fax: 0228/9506199, E-Mail: giebel@ijab.de.

Field/Content

Drawing pictures of other participants

Duration

About 10 – 15 minutes

Participants

Open

Aims

To break the ice
To give the first impression people leave in a group

Materials / Resources

One paper and one marker per person; optional: music

Preparation

None except preparing the equipment (see above)

Methodology

Everybody takes or gets one piece of paper and a marker. All participants write their (first) name on top of the paper and put the paper on the floor. Put the music on and people walk around through the room. When the music stops they take a paper with someone else's name and draw the contour of the head of the person. After some music and walking around they take another paper from the floor and draw the nose. In a next step they draw a nose, the eyes, the mouth, the hair (and beard or moustache) and you could end with a caricature body under the head. Last but not least you could ask to write three positive (!) adjectives to describe which first impression the person gives.

Evaluation / Debriefing

None

Variants

In two circles, one inside the other, the participants sit down opposite and face to face with another person, between them one sheet of paper. At a sign (e.g. sound of a gong) given by the monitor the persons in the outer circle begin to paint their partners. After a short while the monitor gives the next sign and everybody in the outer circle turns one place to the right and again begins to draw, etc. This continues until the portraits are more or less complete, then the outer and inner circle change, so that everybody's portrait is drawn in the end.